
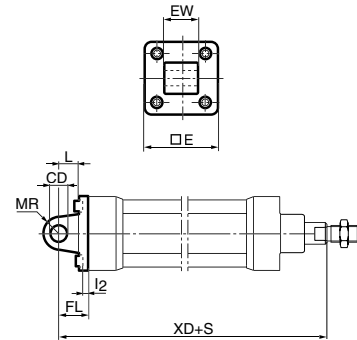



Type	Description	For mounting screws in stainless steel see page 51	Cyl. bore Ø mm	Weight kg	Order code
Clevis bracket MP4 	Intended for flexible mounting of cylinder. Clevis bracket MP4 can be combined with clevis bracket MP2. Materials Clevis bracket: Surface-treated aluminium, black Mounting screws acc. to DIN 912: Zinc-plated steel 8.8 Supplied complete with mounting screws for attachment to cylinder.		32	0,09	P1C-4KME P1C-4LME P1C-4MME P1C-4NME P1C-4PME P1C-4QME P1C-4RME
			40	0,13	
			50	0,17	
			63	0,36	
			80	0,46	
			100	0,83	
	125	1,53			

Cyl. bore mm	E mm	EW mm	FL mm	L mm	I2 mm	CD mm	MR mm	XD* mm
32	45	26	22	13	5,5	10	10	142
40	52	28	25	16	5,5	12	12	160
50	65	32	27	16	6,5	12	12	170
63	75	40	32	21	6,5	16	16	190
80	95	50	36	22	10,0	16	16	210
100	115	60	41	27	10,0	20	20	230
125	140	70	50	30	10,0	25	25	275

S = Stroke length * Does not apply to cylinders with lock unit



Clevis bracket AB6 	Intended for flexible mounting of cylinder. Clevis bracket GA can be combined with pivot bracket with swivel bearing, swivel eye bracket and swivel rod eye. Materials Clevis bracket: Surface-treated aluminium Pin: Surface hardened steel Locking pin: Spring steel Circlips according to DIN 471: Spring steel Mounting screws acc. to DIN 912: Zinc-plated steel 8.8 Supplied complete with mounting screws for attachment to cylinder.		32	0,09	P1C-4KMCA P1C-4LMCA P1C-4MMCA P1C-4NMCA P1C-4PMCA P1C-4QMCA P1C-4RMCA
			40	0,13	
			50	0,17	
			63	0,36	
			80	0,58	
			100	0,89	
	125	1,75			

Cyl. bore mm	C mm	E mm	B2 mm	B1 mm	T mm	B3 mm	R2 mm	L1 mm	FL mm	I2 mm	L mm	CN mm	R1 mm	XD* mm
32	41	45	34	14	3	3,3	17	11,5	22	5,5	12	10	11	142
40	48	52	40	16	4	4,3	20	12,0	25	5,5	15	12	13	160
50	54	65	45	21	4	4,3	22	14,0	27	6,5	17	16	18	170
63	60	75	51	21	4	4,3	25	14,0	32	6,5	20	16	18	190
80	75	95	65	25	4	4,3	30	16,0	36	10,0	20	20	22	210
100	85	115	75	25	4	4,3	32	16,0	41	10,0	25	20	22	230
125	110	140	97	37	6	6,3	42	24,0	50	10,0	30	30	30	275

S = Stroke length * Does not apply to cylinders with lock unit

